## COLLISION LAB PRACTICE

SOLVE THE PROBLEM USING DATA, GRAPHS, MOTION MAP, AND EQUATOIONS

Two toy cars start 10 m apart. The red car moves at 1.2 m/s, and the blue car has a speed of 0.8 m/s. Determine the location where they will collide.

We will start the **red** / **blue** car at 0 m, and the **red** / **blue** car at 10 m.

DATA TABLE			GRAPHING	
Time (s)	Red car position (m)	Blue car position (m)	Postition vs Time	
			14	
			4	
			2	
			1 2 3 4 5 6 7 8 time (seconds)	
Collision position & time:			Collision position & time:	
MOTION MAP				
<position< td=""><td></td><td></td><td></td></position<>				
Collision position & time:				
TWO EQUATIONS AND TWO UNKNOWS				
Red car equation:				
Blue car equation:				
Combine equations, rearrange, and solve for the collision location.				
Calculated collision position & time:				

## SOLVE THE PROBLEM USING DATA, GRAPHS, MOTION MAP, AND EQUATOIONS

Your two cars start 4 m apart. The red car has a velocity of \_\_\_\_\_ m/s, and the blue car has a velocity of \_\_\_\_\_ m/s. Determine the location where they will collide.

We will start the **red** / **blue** car at 0 m, and the **red** / **blue** car at 4.0 m.

